EFFWORKS { IPA **GLOBAL** 2023

# Accelerating excellence in digital creative

Tom Roach, VP Brand Strategy, Jellyfish







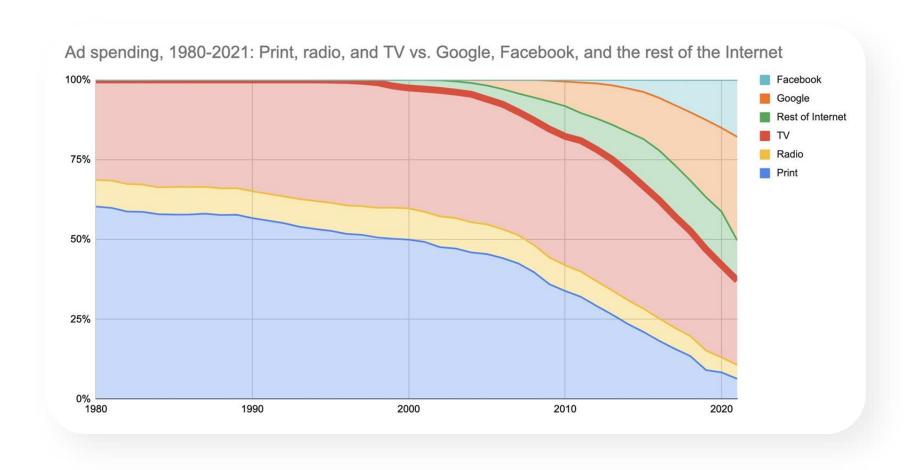






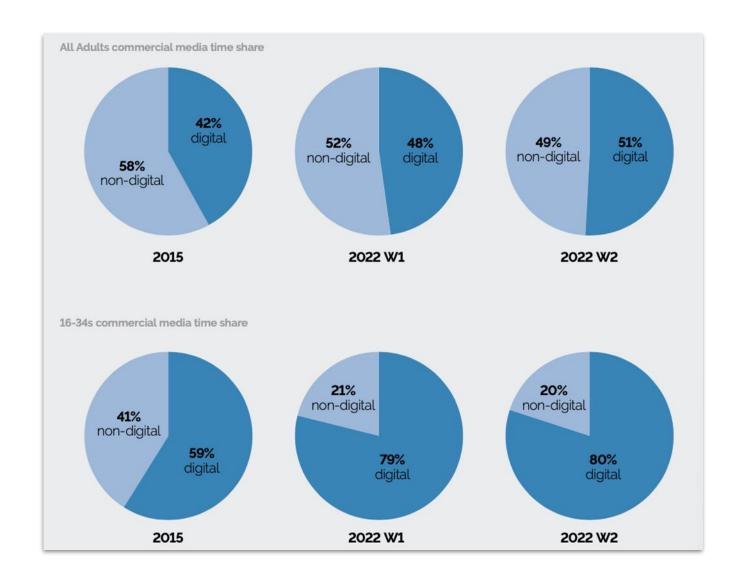


# 20yr shift in ad spend away from proven brand-building channels, towards new platforms.



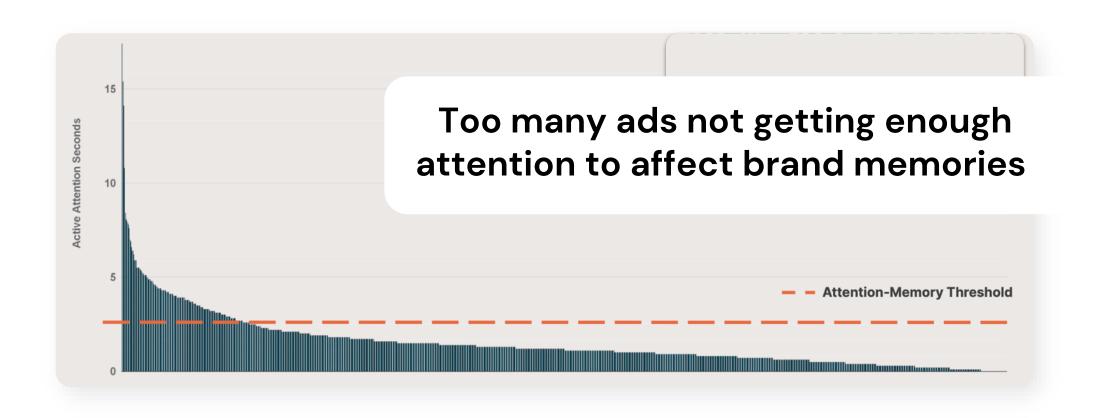


## Digital now accounts for the majority of UK adults' commercial media time





# We have a problem for brand-building creativity: the attention problem.

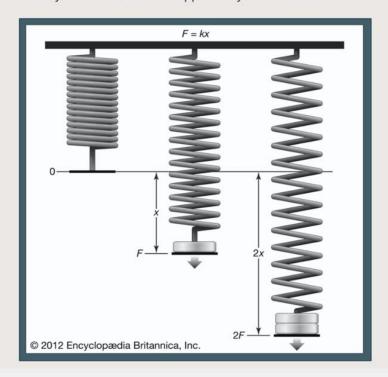


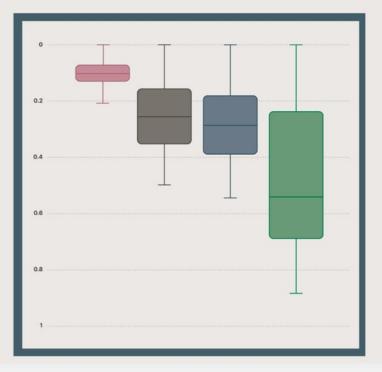


# **Each platform** has a different, in-built limit on paid ad attention.

#### Each platform has its own Attention Elasticity

The range of attention seconds possible under the conditions of that platform or format. Attention elasticity forms the attention opportunity for ad creative.

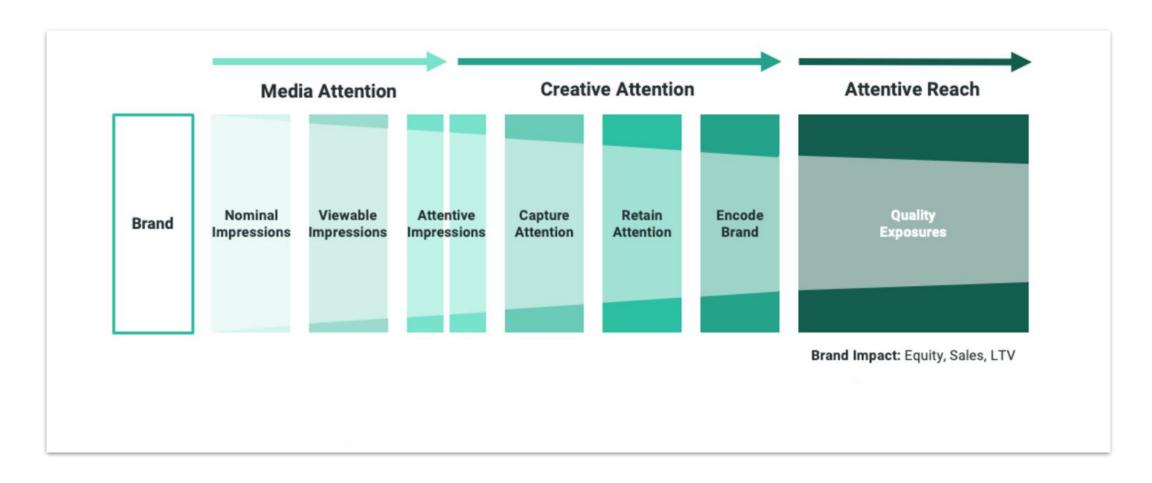






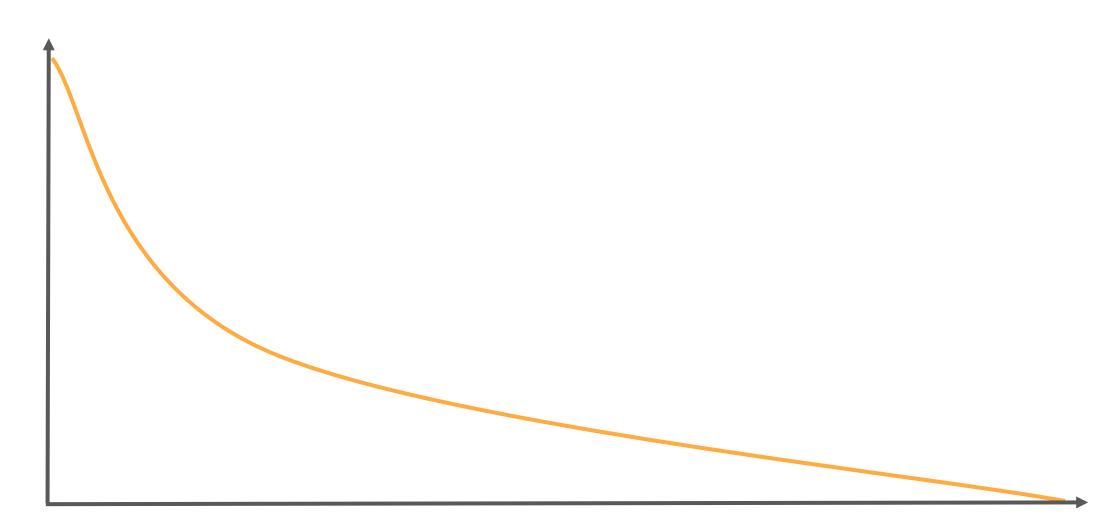


# Media & creative of course combine to drive attention, then brand and sales impact





## Almost all content has always had a steep retention curve





# But today's problems are not new. The madmen had similar concerns.

#### Attention.

"If your advertising goes unnoticed, everything else is academic." BERNBACH

#### Skippability & Scrollability.

"[We're] an uninvited guest in the living room of a prospect with the magical power to make you disappear instantly." **O'TOOLE** 

#### Land the key message.

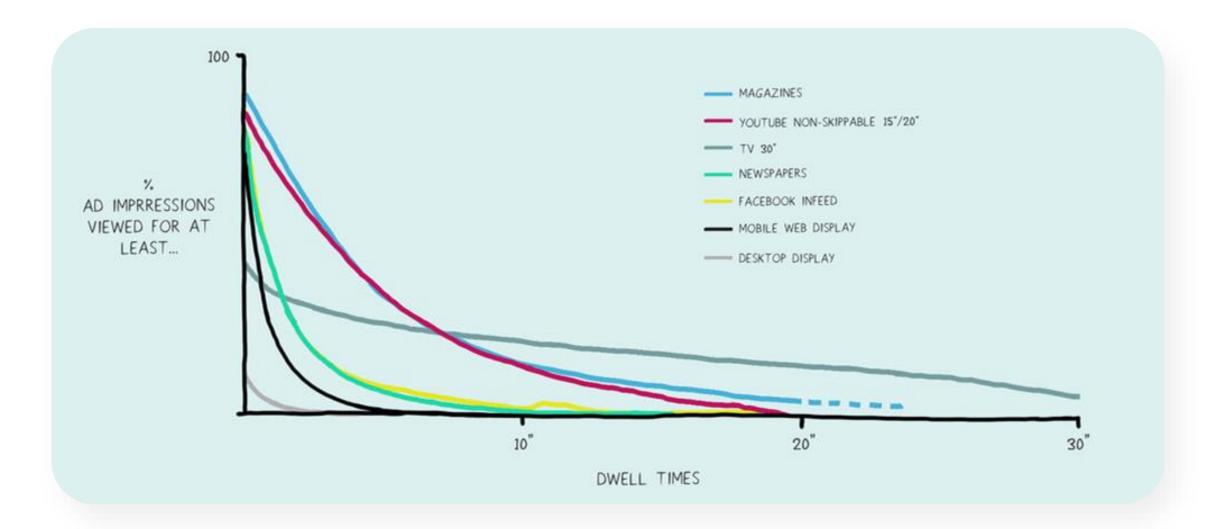
"In a newspaper your headline has to compete with 350 others. Your headline should telegraph what you want to say." **OGILVY** 

#### Short-termism.

"Sound an alarm! Advertising, not deals, builds brands." OGILVY



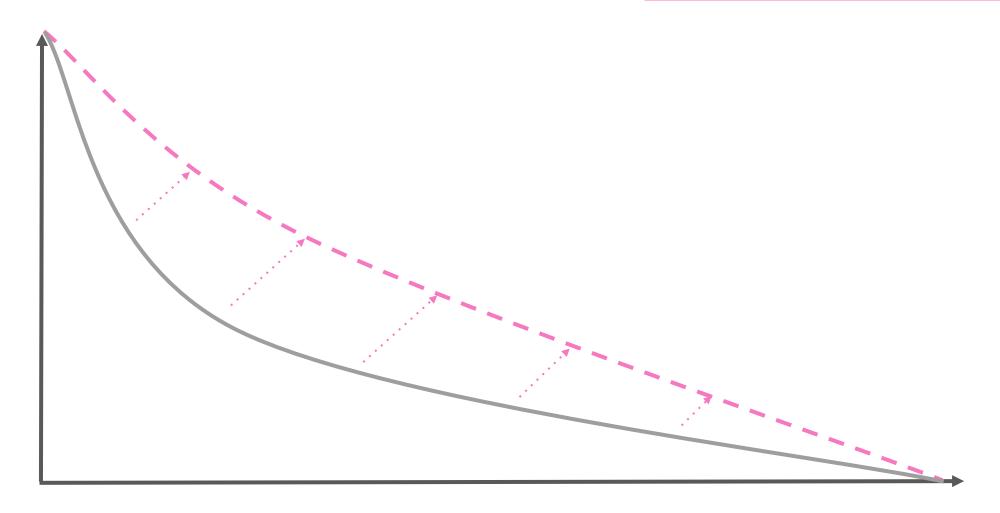
### The big difference is we now have the data.





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# Only really knowing how stuff works for a given platform or format can help you flatten the curve.

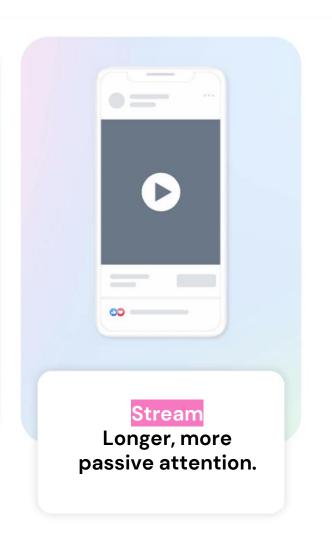




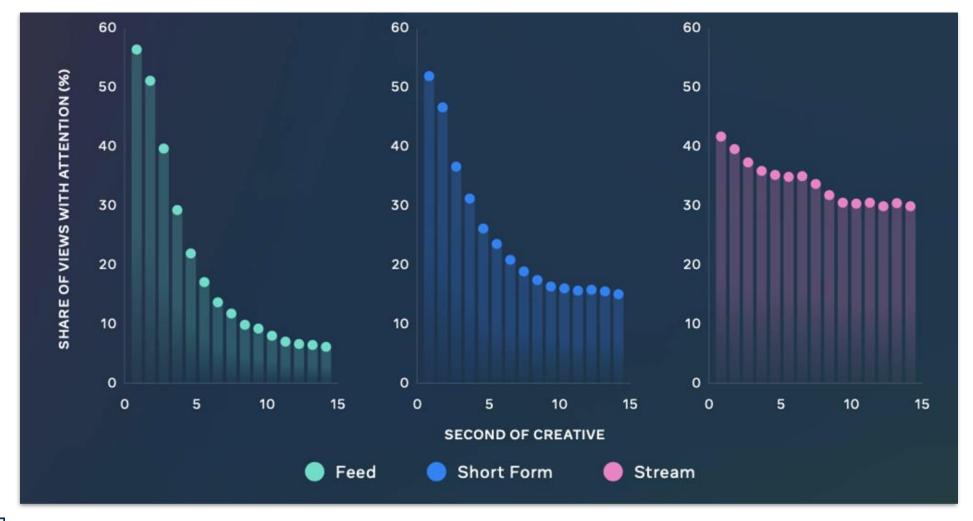
## **Different** video formats get different types of attention



Short form
Active sorting.
Short, intense
bursts of attention.
+more entertainment

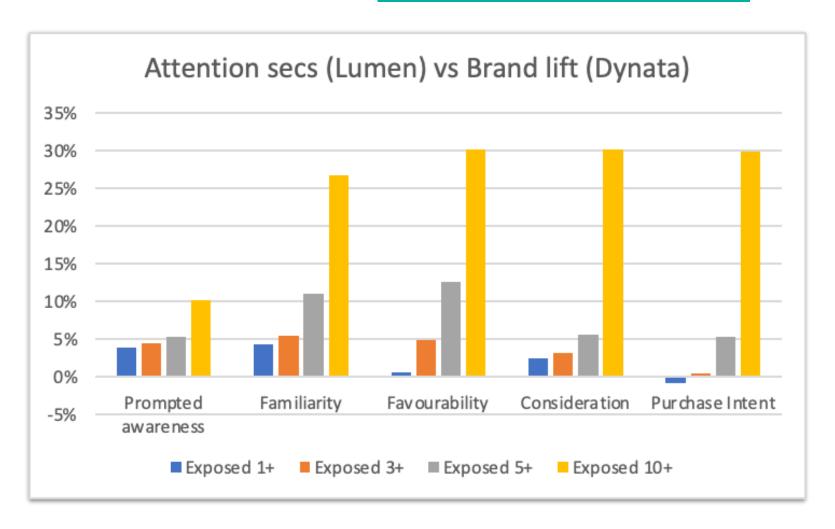


# You need to think about having a 'first second strategy' for capturing interest and attention





# Increasing attention correlates to improved brand lift, especially on mid & low funnel metrics





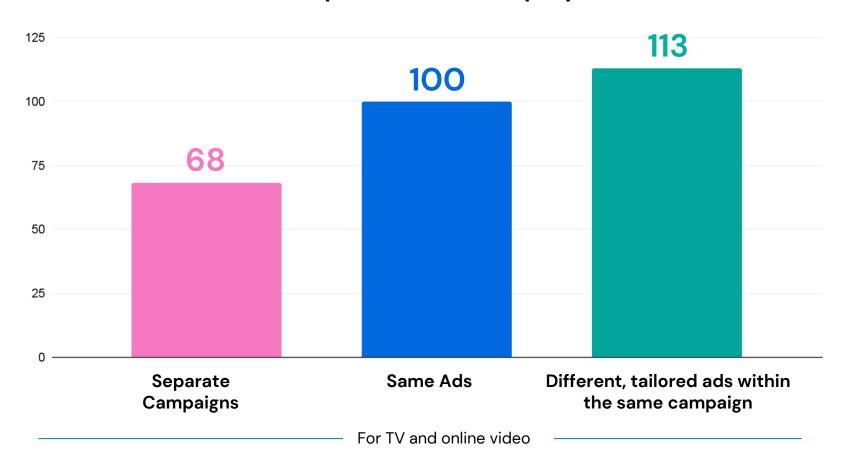
#### Lower funnel brand metrics need longer attention to shift the dial

	Attentive seconds for significant impact
Unaided brand awareness	100ms+
Spontaneous brand awareness	1s+
Familiarity	<b>1s+</b>
Favourability	3s+
Consideration	9s+
Purchase intent	Source: Lumen,



# Creating ads for channel is better for building brand equity.

#### **Impact on Brand Equity**

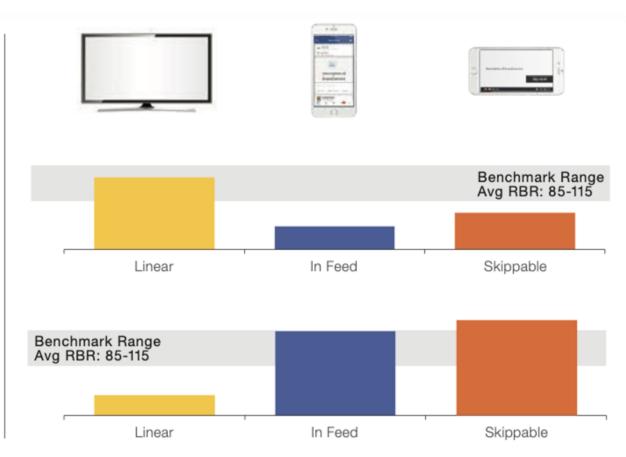




## The same creative does not perform well across formats

CASE STUDY 1: This ad was created for linear television and did not translate into skippable and in-feed environments

**CASE STUDY 2:** This ad was developed for a skippable channel and performed well also in-feed. But it failed in linear environments



Source: Ipsos US Database • Note: Retained Branded Recognition (RBR) is a measure of brand attention

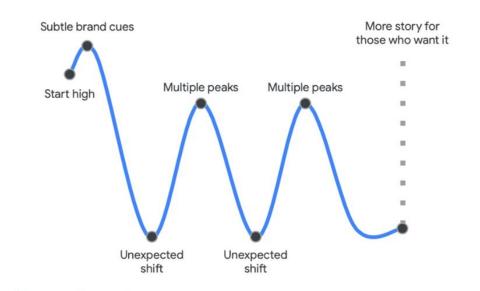


## 'Traditional story arcs' 2x more likely to be bottom performers on youtube vs new story arcs.





The 'Emerging Digital Story Arc'



#### **Emerging story arc**

Effective creative starts strong and holds attention to keep audiences watching



## Applying YouTube's best practice principles can contribute +17% in long-term brand contribution



Hook and sustain attention with an immersive story

B Branding
Brand early, often and richly

© Connection

Help people think or feel something

Direction

Ask them to take action







## Every study says making ads bespoke for platform gets you more of the attention you need.



Bespoke Snap ads get 1.4x the attention of repurposed ads



Bespoke ads 4x avg skip time, from 5s to 20s. +17% long term brand contribution



TikTok-first ads +3s watch time, +25% completion x1.2 emotion



### TikTok claims some specific executional tactics increase watch time



Using real people
+9%
more watch time

Remixing trends
+14%
more watch time

Using creators

2x

more watch time

Don't put your TV ads on the platforms

Don't put your platform ads on TV





### Difference is as important as ever.



"Taking an unconventional creative approach produces 40% longer viewing time on average for skippable ads." (lpsos)

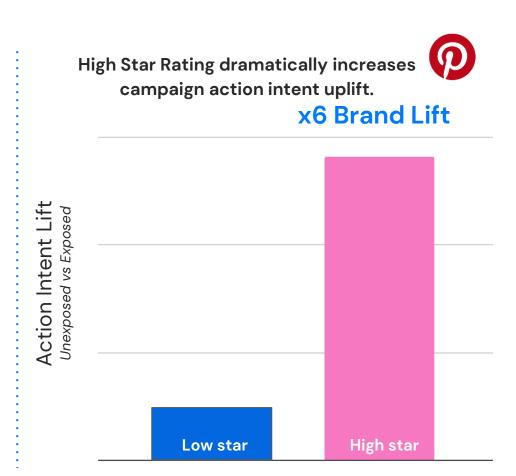






# As is emotion: more emotional impact predicts more brand impact.





By higher or lower Star rating (emotional response)





#### Cross-platform creative principles:

- A. Get attention fast
- B. Integrate brand/product
- C. Stories communicate
- D. Difference works
- E. Evoke emotion



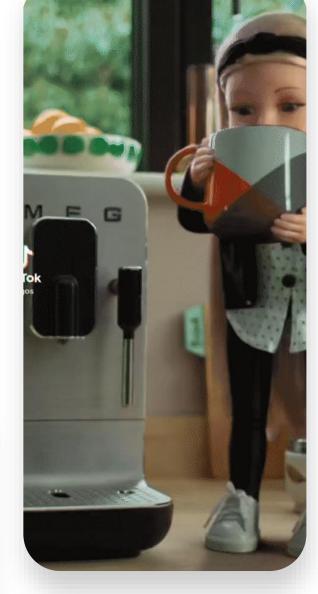
# Creativity that pushes the curve.

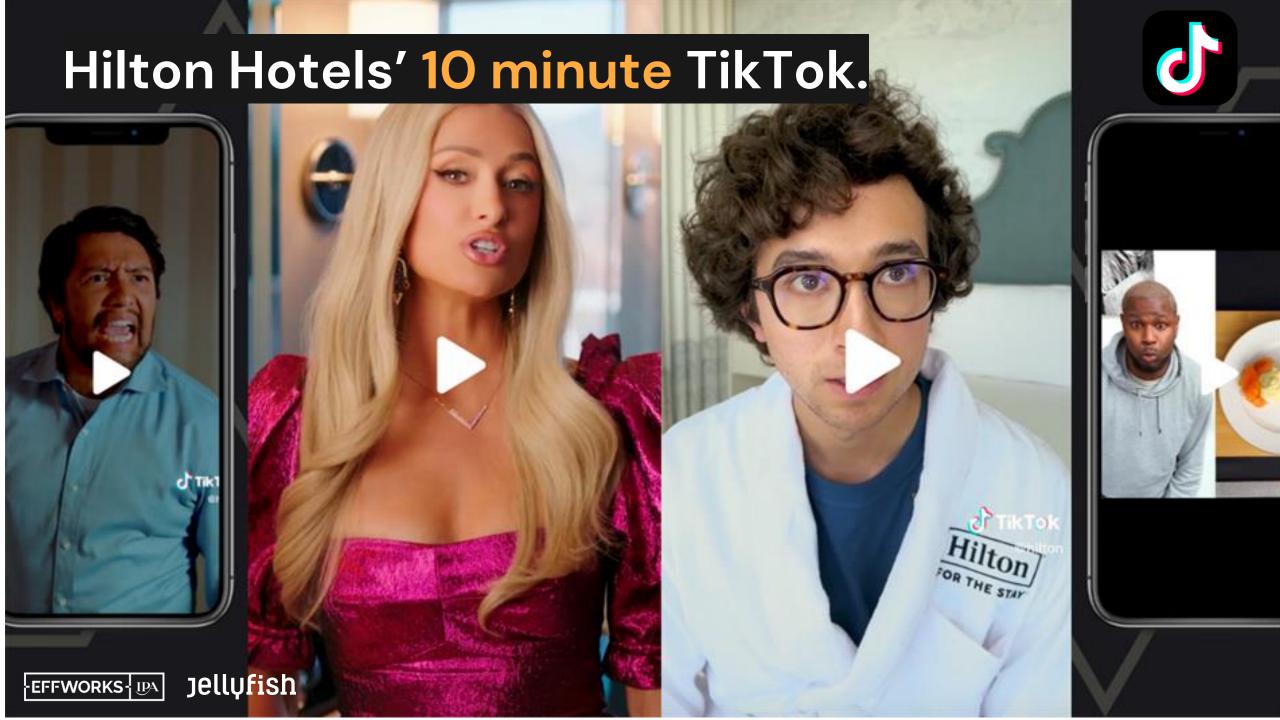












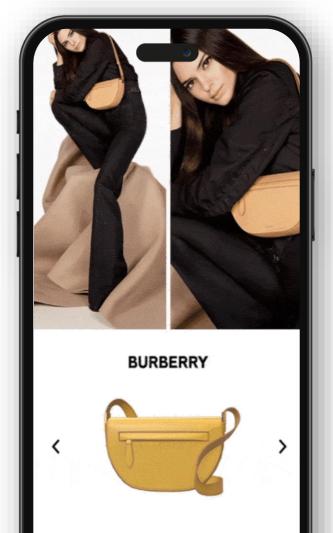
# Digital display is also waking up to the attention problem.

14s

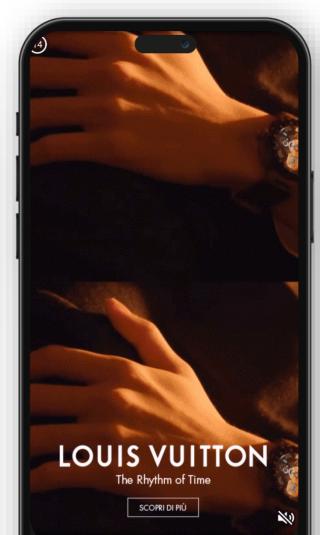
Avg dwell time (Celtra)

3x

More attention (Lumen)









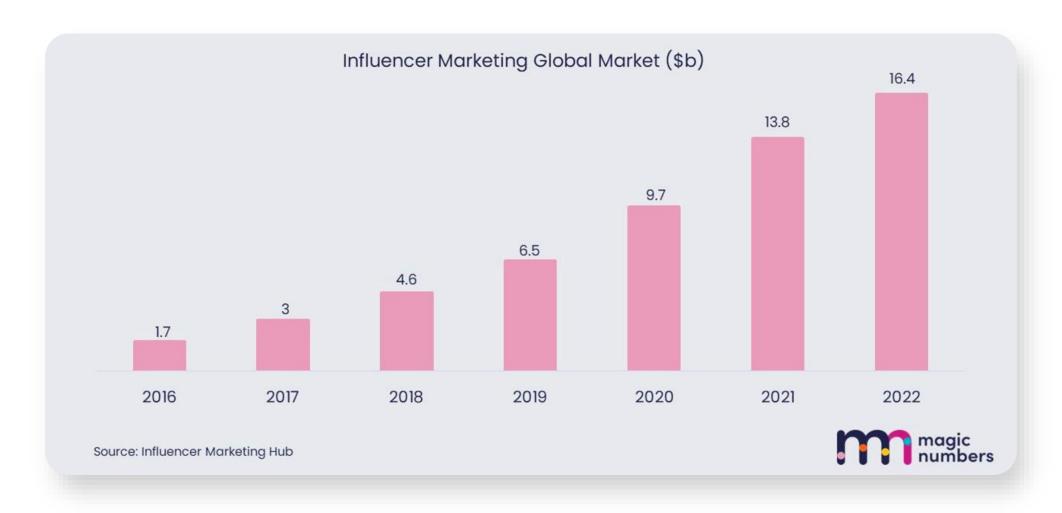
# So to try and solve the attention problem and build brands in the platforms...

### 1. PUSH THE CURVE

Maximise reach and attention via paid ads made bespoke for the platform, applying 'best practice', difference and emotion.

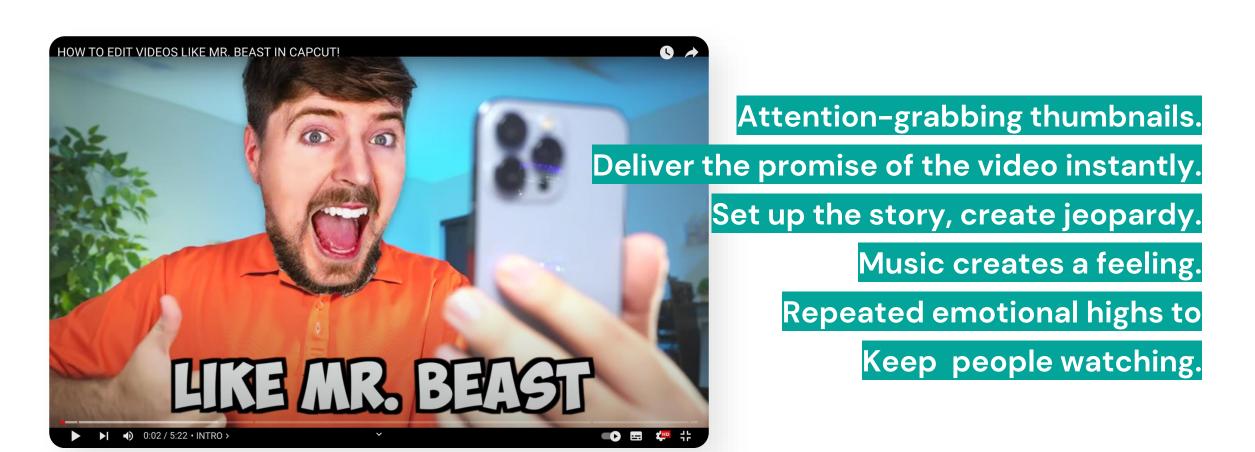


### But also, creator-led advertising is growing fast





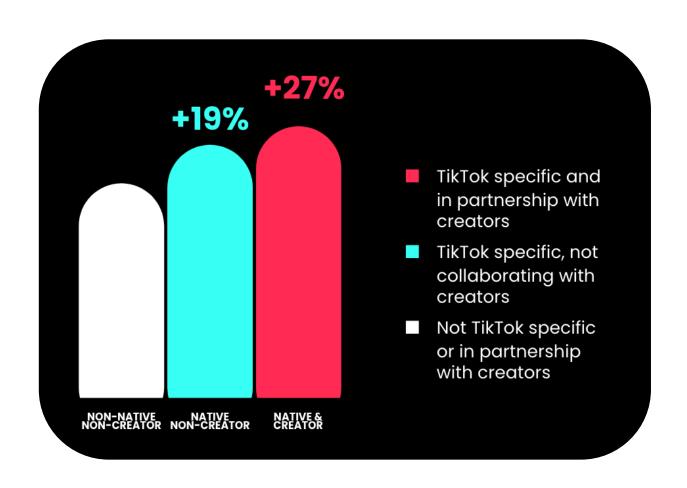
### Creators live or die by knowing what works best on their channels to retain viewer attention.





### Platform native creative made by creators works best to drive brand recall on tiktok.





Native creative

"consistently outperforms
repurposed and adaptive
ads on TikTok"





# Prime: playground craze or creator-led, brand-building genius? Both.

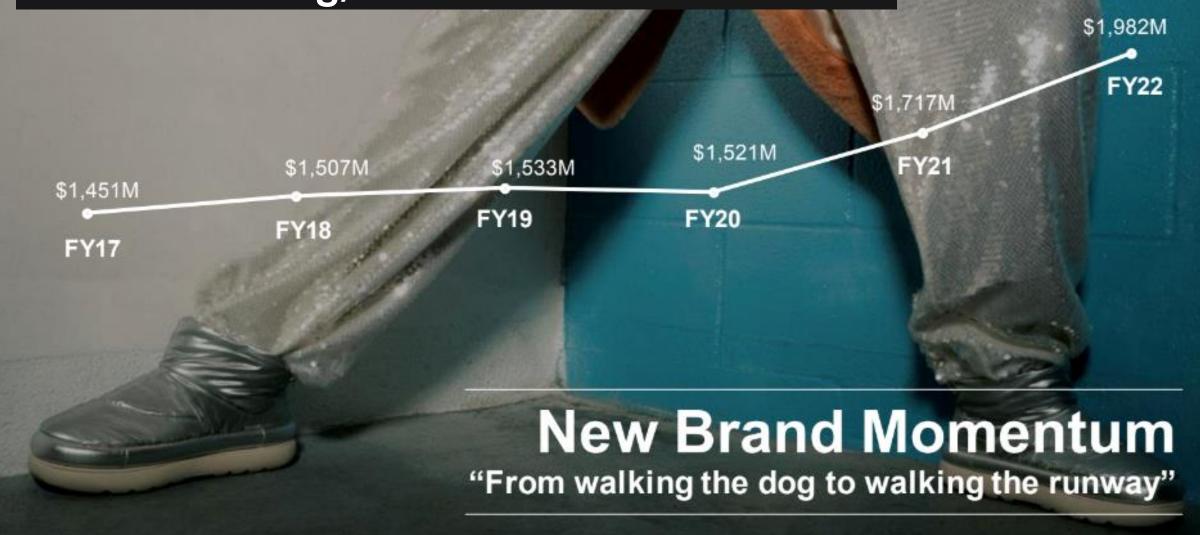




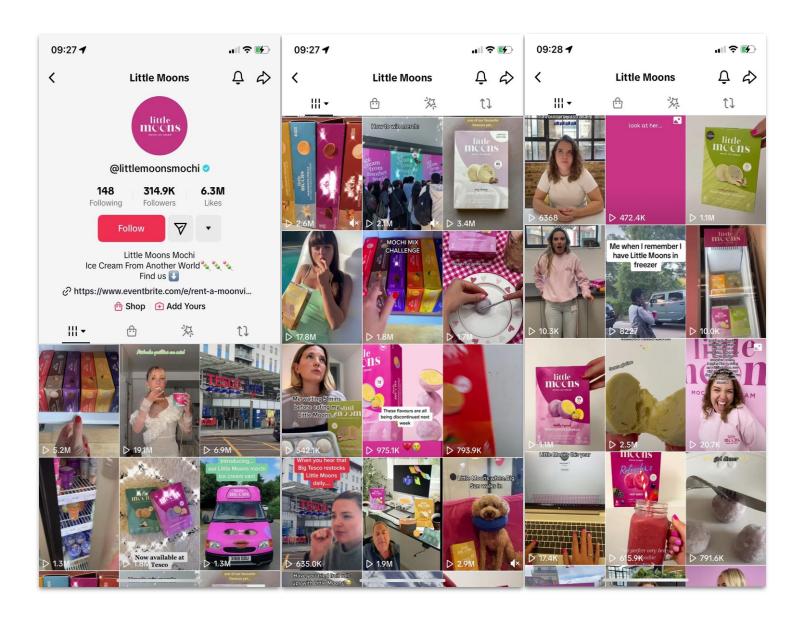


UGG is re-balancing its activity, including more brand-building, and lots more influencer.

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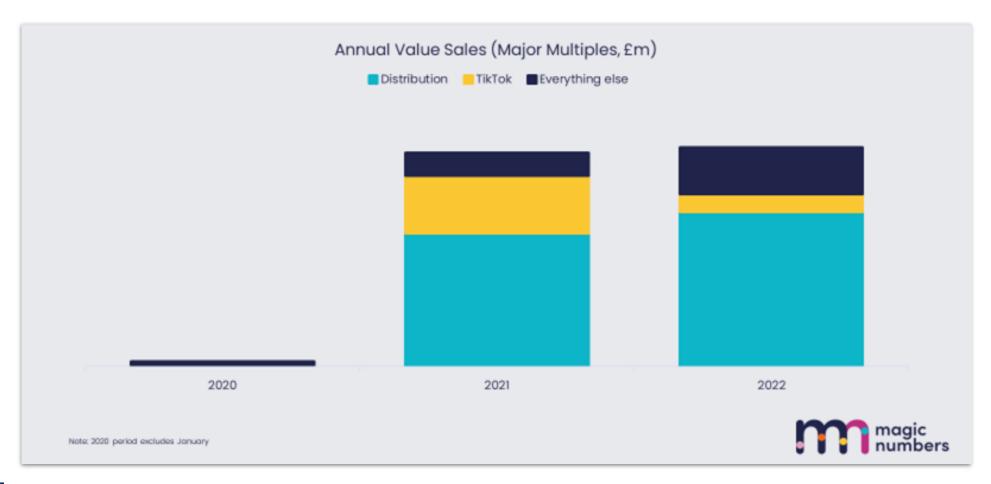


#### Little Moons organic and user-generated TikToks



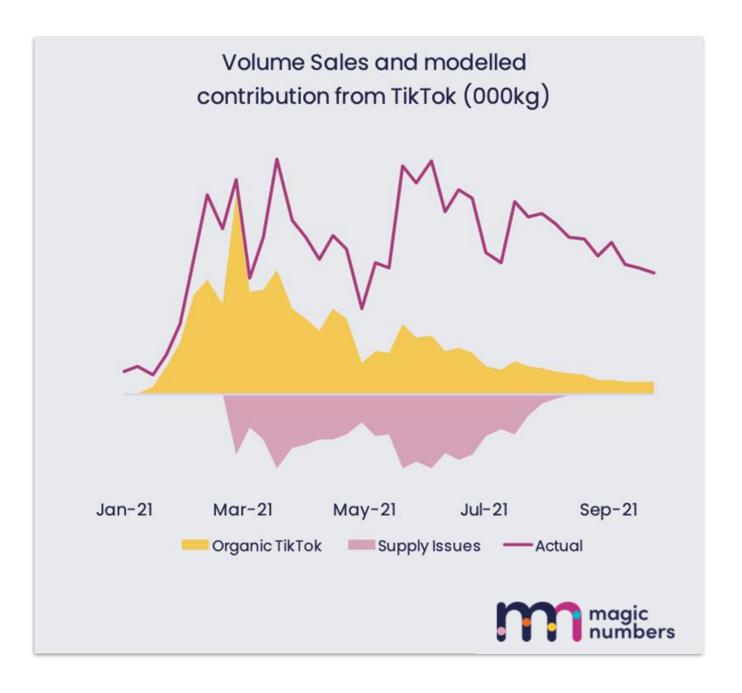


# Little Moons saw very fast growth 2020–21 driven by this TikTok and the distribution gains it enabled



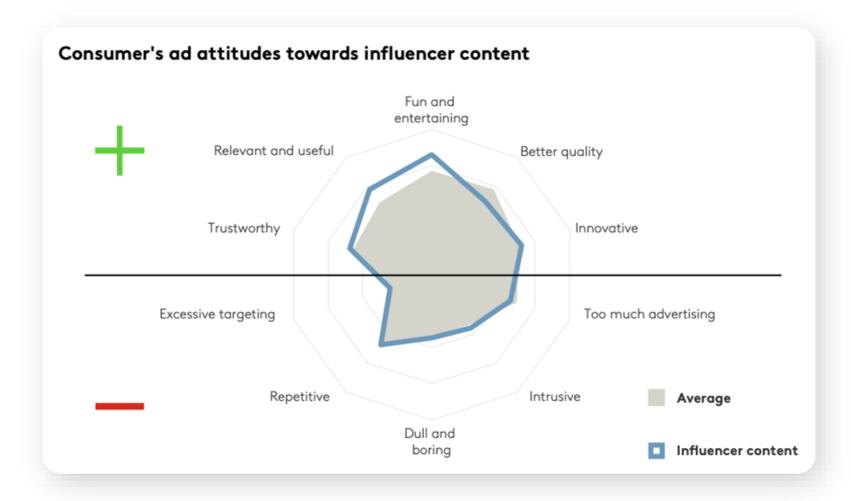


TikTok drove millions of £ of sales Little Moons over the first 3 quarters of 2021





## But aren't <u>creators and influencers</u> just really annoying? Actually no.





#### So we have another tactic that can help...

### 1. PUSH THE CURVE

Maximise reach and attention via paid ads made bespoke for the platform, applying 'best practice' and emotion.

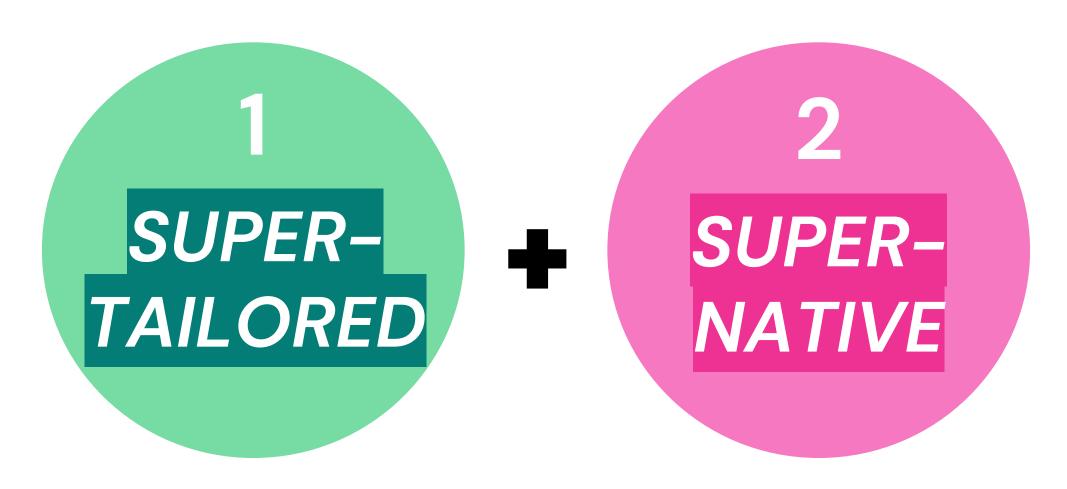


### 2. BREAK THE CURVE

Earn much longer attention secs with true native content made by creators (+boosted with paid media)



### Two creative tactics for brand building in the platforms.





#### 3 types of video 'ads' today

**NATIVE VIDEO** 

Videos people want to watch <u>all</u> of



SKIPPABLE/ SCROLLABLE VIDEO Ads people want to watch some <u>more</u> of

MADE-TO-MEASURE

TV/VOD/OLV

Ads people are made to watch





#### Attention for ads is limited.

Play by the platforms' rules.

But 'best practice' has limits.

You need difference and emotion too.

The algorithms love native stuff.

Go native too. Think like 'creators'.

Use them. Or better. Hire them.

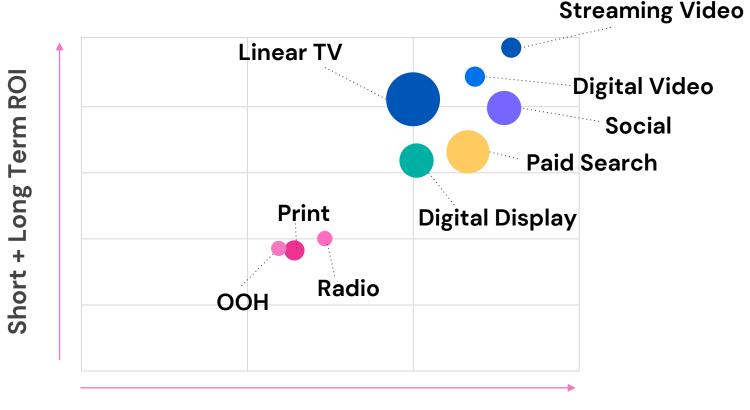
Make platform-native creative.





# Increasing evidence of digital channels working both short & long.

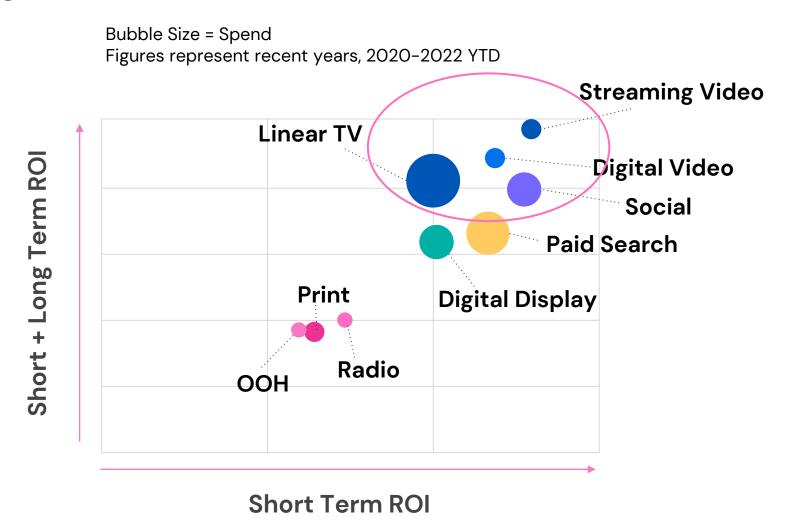
Bubble Size = Spend Figures represent recent years, 2020-2022 YTD





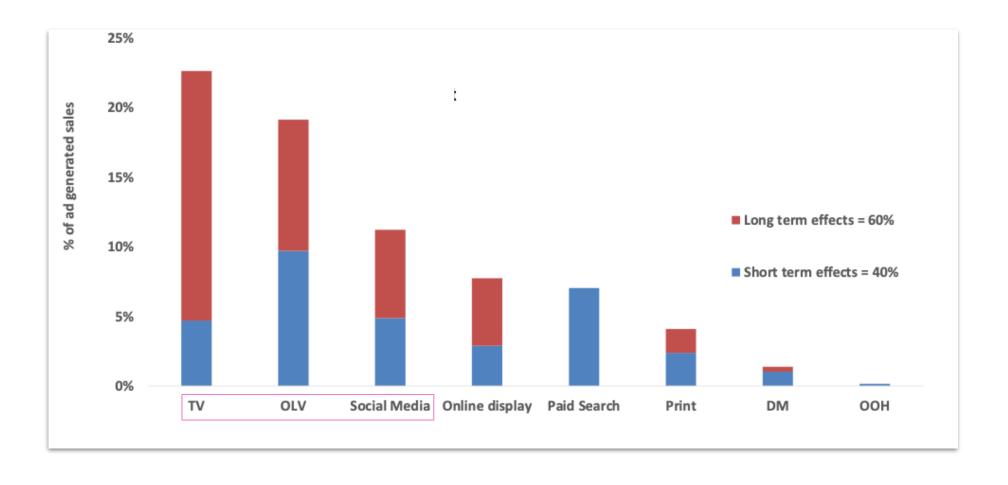


### Video's lasting impact is **twice as long** as non-video





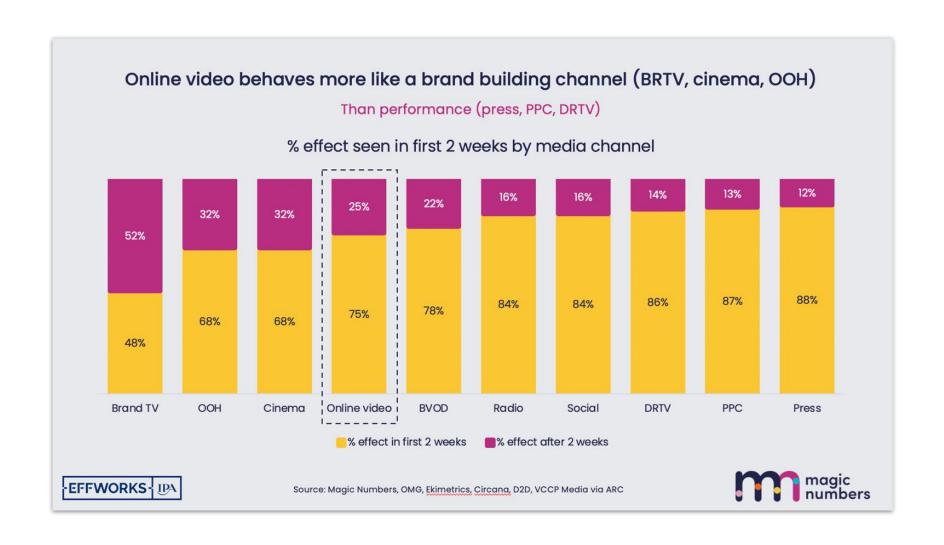
# Video and social are catching up with TV in terms of contribution to both Long & Short



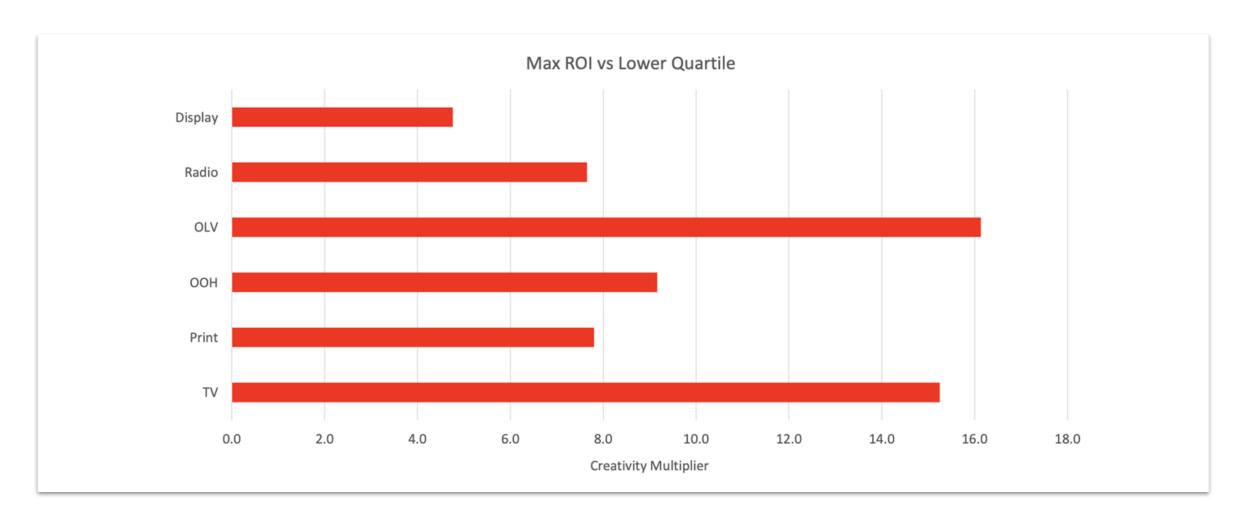


**Jellyfish** 

# Online video behaves more like a brand building channel than a DR or performance channel



#### Video has the largest creative multiplier





### More marketers believe digital is as effective at building brands than offline media.

25.0%

0.0%



50.0%



75.0%

#### So where are we on the digital ad hype cycle?

